

**Proposed Year Plan of Clutch,**  
**The Nominated Cabinet of Games Society HKUSTSU,**  
**Session 2025-2026**

**Aims:**

1. To bring game players together via events and functions.
2. Enabling members to develop different skills such as calculating and negotiating skills by playing games.
3. To market games to every HKUST student and invite them to follow our events.
4. To improve bonds between members and create an area for them to socialize.
5. To broaden members' social networks both inside and outside HKUST via playing games.
6. To widen members' connections via games.

### **List of Executive Committee Members**

<b>Position</b>	<b>Name</b>
Chairperson	WAI, Kwan Shun Benedit(Quenson)
Vice-Chairperson	CHAN, Ka Nok(Xavier)
Secretary	WONG, Ho Wang(Horus)
Financial Secretary	CHING, Ho Fung(Rayson)
Marketing Secretary	CHAN, Chi Fung(Samuel)
Promotion Secretary	CHOI, Wing Yan(Amy)
Game Secretary	LEUNG, Ho Sing(Sing)
Information Technology Secretary	WONG, Po Ting Alvin(Alvin)

## **Year Plan**

<b>Date</b>	<b>Function</b>	<b>Person in charge</b>
Mar 2025	Live Streaming	WONG, Po Ting(Alvin)
Apr 2025	King of Glory Competition	WAI, Kwan Shun Benedit(Quenson), CHAN, Chi Fung(Samuel)
Apr 2025	Chess Tournament (Spring Sem)	LEUNG, Ho Sing(Sing), CHAN, Chi Fung(Samuel)
Feb 2025 ~ May 2025	Regular Board Games Gathering and Chess Meetings (Spring Sem)	LEUNG, Ho Sing(Sing)
Aug 2025	Registration Day	WAI, Kwan Shun Benedit(Quenson), WONG, Ho Wang(Horus)
Sep 2025	Orientation Camp	WAI, Kwan Shun Benedit(Quenson), CHAN, Ka Nok(Xavier)
Sep 2025	Orientation Week	WAI, Kwan Shun Benedit(Quenson), CHING, Ho Fung(Rayson)
Oct 2025	TRPG	WONG, Ho Wang(Horus), WONG, Po Ting Alvin(Alvin)
Oct 2025	Sub-committee Function	CHOI, Wing Yan(Amy)

Nov 2025	Chess Tournament (Fall Sem)	CHAN, Chi Fung(Samuel), LEUNG, Ho Sing(Sing)
Nov 2025	War of the Three Kingdoms Competition	CHAN, Ka Nok(Xavier), WAI, Kwan Shun Benedit(Quenson)
Dec 2025	Christmas Party	CHING, Ho Fung(Rayson), CHAN, CHI FUNG(Samuel)
Sep 2025 ~ Dec 2025	Regular Board Games Gathering and Chess Meetings(Fall Sem)	LEUNG, Ho Sing(Sing)

### **Live Streaming**

Person in Charge: WONG, Po Ting(Alvin)  
Proposed Date: March 2025  
Proposed Venue: Online - YouTube  
Proposed Time: 20:00-23:00  
Language: Cantonese

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To introduce the cabinet to HKUST students and increase interaction between them.

### **Preparation:**

1. Book 1 classroom at least 2 weeks in advance.
2. Design IG post photo for promotion.
3. Get the game for everyone involved.
4. Set up a YouTube stream waiting.
5. Double-check that OBS and required equipment is working.
6. Inform members about the stream via IG, WhatsApp and Discord.

### **Proposed Rundown:**

<b>Time</b>	<b>Action</b>
19:00-19:45	Setting up streaming equipment
19:45-20:00	Double-check
20:00-22:00	Streaming
22:00-22:30	Tidy up

### **Remarks:**

1. At least 4 executive committee members will be able to join the streaming.

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2. At least 1 executive committee member will be able to handle the backstage management.

## **Chess Tournament**

Person in Charge: CHAN, CHI FUNG(Samuel)  
LEUNG, Ho Sing(Sing)

Proposed Date: April 2025

Proposed Venue: Classroom

Proposed Time: 19:00-23:00

Proposed Fee: Member: \$20  
Non-member: \$40

Language: Cantonese/Mandarin/English

Expected Number of Participants: 16

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To promote and strengthen chess skills amongst students.
3. To provide students with an opportunity to meet other chess players and make new friends.
4. To foster logical and strategic thinking amongst students.

### **Preparation:**

1. Inform participants via WhatsApp, IG and email 3 days prior to the event as a reminder.

#### **To be completed 2 weeks prior:**

1. Prepare required items: Chess boards & clocks.  
(Optional) Refreshments.
2. Prizes (Sponsor)
3. Book a classroom at least 2 weeks in advance.
4. Finalize and release the registration form by using Google Forms.
5. Finalize tournament details (i.e. time control) and register players.
6. Find an arbiter and ask them to take record of the games.
7. Finalize and release the promotional posters.

To be completed on the day:

1. Bring items to the venue at least 1 hour prior.

**Procedure:**

<b>Time</b>	<b>Action</b>
18:30 - 19:00	Ex-Co briefing & Set up the venue
19:00 - 19:20	Registration
19:20 - 19:30	Participants' briefing
19:30 - 22:30	Competition
22:30 - 22:45	Result announcement
22:45 - 23:00	Prize presentation

**Remarks:**

1. Walk-in may be possible according to availability at the time.
2. Make sure there are at least 5 Executive Committee members during the event.
3. The tournament will be held in Swiss Tournament format.
4. Games Society reserves the right to make final decisions on all the matches.

## **King of Glory Competition (王者榮耀比賽)**

Person in Charge: WAI, Kwan Shun Benedict(Quenson) &  
CHAN, Chi Fung(Samuel)  
Proposed Date: April 2025  
Proposed Venue: Classroom  
Proposed Time: 19:00-23:00  
Proposed Fee: Member: \$20  
Non-member: \$40  
Language: Cantonese  
Expected Number of Participants: 20 - 40

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To promote teamwork and collaboration.
3. To provide HKUST students with opportunities to meet friends who also play KoG(King of Glory).
4. To foster HKUST students' strategic thinking and problem-solving skills.

### **Preparation:**

1. Book 1 classroom at least 2 weeks in advance.
2. Confirm the details of the competition.
3. Seek sponsors for prizes.
4. Design a poster for promotional purposes.
5. Prepare the Google Form for registration.
6. Inform participants via WhatsApp, email before a day of the event as a reminder.

### **Proposed Rundown:**

<b>Time</b>	<b>Action</b>
18:00-18:30	Set up the venue and check if there are any technical problems
18:30-18:45	Registration
18:45-19:00	Explain the rules of competition
19:00-22:00	Competition
22:00-22:15	Result announcement
22:15-22:30	Prize presentation
22:30-23:00	Tidy up the classroom

### **Remarks:**

1. Games Society reserves the right to make final decisions on all the matches.
2. There will be live streaming during the competition.
3. There are at least 4 Executive Committee members during the event.
4. Take photos and record videos for uploading to IG during and after the activity.

## **Regular Board Game Gathering and Chess Meetings (Spring Sem)**

Person in Charge:

LEUNG, Ho Sing(Sing)

Proposed Date: February 2025 – May 2025

Proposed Venue: Classroom

Proposed Time: 19:00-23:00

Proposed Fee: Free of Charge

Expected Number of Participants: 10 - 20

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To provide a platform for HKUST students to play board games and chess together in person.
3. To promote board games in general to HKUST students.
4. To introduce different kinds of board games.

### **Preparations:**

1. Book at least 1 classroom at least 2 weeks before.
2. Design a poster for promotional purposes every month.
3. Prepare the Google Form for registration.
4. Inform participants via WhatsApp, or email one day before the event.
5. Prepare for teaching specific board games.

**Procedure:**

1. Bring the board games and chess from lockers to the venue at least 30 minutes prior to the gatherings.
2. Participants will be asked to record their personal details when they attend the gathering.
3. Invite members to play board games, introduce and teach them how to play if necessary.
4. Put all the games back in the lockers after the gathering.
5. Non-members are also welcome to walk in if there are spaces available and they will be invited to join Games Society.

**Remarks:**

1. Make sure there are at least 3 Executive Committee members during the gathering.

### **Registration Day**

Person in Charge: WAI, Kwan Shun Benedit(Quenson) & WONG, Ho Wang(Horus)  
Proposed Date: August 2025  
Proposed Venue: The Hong Kong Jockey Club Atrium  
Proposed Time: 09:00-19:00

### **Objectives:**

1. To introduce Games Society to HKUST students, especially freshmen.
2. To get freshmen's contact information in order to invite them in the future.
3. To promote Games Society as well as upcoming functions.

### **Preparation:**

#### **To be completed 2 months prior:**

1. Search for sponsorships (snacks, little gifts, printings)
2. Produce advertising materials (such as leaflets).

#### **To be completed 2 weeks prior:**

1. Using any means to promote Games Society – Clutch, following event regulations. (i.e., e-mail, Instagram, etc.)

#### **To be completed 1 week prior:**

1. Arrange the counter and notice board decorations.
2. Finalise the registration form via Google Form for Orientation Camp freshmen recruitment.

### **Procedure:**

1. Advertise Games Society – Clutch Orientation Camp and upcoming events.
2. Introduce and play games with interested players to advertise and attract more potential freshmen to join in.
3. Record students' contact information using the application form if they are interested in joining the Orientation Camp.

**Remarks:**

1. Make sure there are at least 2 Executive Committee members at the counter promotion.
2. All personal data collected should be kept confidential and not be released to other third parties without any valid reason or the consent of the person.
3. Details of Registration Day are subject to change according to new regulations of Registration Day from the Student Union, which have not been announced.

### **Orientation Camp**

Person in Charge: WAI, Kwan Shun Benedit(Quenson) &  
CHAN, Ka Nok(Xavier)

Proposed Date: August 2025

Proposed Venue: Campus

Proposed Time: 3 Day 2 Night

Proposed Fee: Freshmen: \$650  
Helper: \$500

Language: Cantonese

Expected Number of Participants: Freshmen: 30~40

### **Objectives:**

1. To introduce the Games Society to participants.
2. To introduce the HKUST campus to participants.
3. To create an event for participants to have a chance to build a deeper relationship with senior students.
4. To create an event for participants to have a chance to build a deeper relationship with other participants.
5. Promote other activities that will be held by the Games Society.
6. Attract participants to join the Games Society, and join the upcoming event.

## **Preparation:**

### **To be completed 2 months prior:**

1. Assign a duty roster for each Executive Committee member.
2. Search for sponsorships.
3. Decide what items(such as handouts) to put in the camp bag.
4. Contact the campsite for accommodations.
5. Contact the catering service for brunch and dinner.

### **To be completed 1 month prior:**

1. Design mass games.
2. Formulate a material list.
3. Prepare game materials.
4. Finalize the registration form via Google Form for helper recruitment.
5. Finalize posters for promotional purposes.
6. Recruit helpers.
7. Buy insurance.
8. Order Orientation Camp T-shirts, bags, items that have to be put into the camp bag and book Common Room 5+6 .
9. Double-check the bookings of the campsite and food providers.

### **To be completed 2 weeks prior:**

1. Demonstrate the rundown of mass games and make necessary improvements.
2. Finalize the registration form via Google Form for freshmen recruitment.
3. Double-check sponsorships.

To be completed 1 week prior:

1. Send details of the Orientation Camp to helpers.

To be completed at the time specified:

1. Recruit freshmen after the JUPAS result announcement.
2. Ask freshmen if they have food and medical allergies during registration.
3. Add Executive Committee members, helpers and participants into WhatsApp groups after groups are assigned.
4. Remind freshmen to pack necessities at least 3 days in advance.

## **Proposed Rundown:**

*For the first day:*

<b>Time</b>	<b>Action</b>	<b>Venue</b>
10:00-10:30	Briefing helpers	Common Room 5+6
10:30-11:00	Meeting freshmen at assembly point	Common Room 5+6
11:00-11:15	Introducing the Games Society, the Executive Committee members, and upcoming events	Common Room 5+6
11:15-12:30	Ice-breaking Games	Common Room 5+6
12:30-14:00	Lunch	HKUST
14:00-17:00	HKUST treasure hunt	HKUST Campus
17:00-18:30	Mass Game	Common Room 5+6
18:30-20:00	Dinner	HKUST
20:00-23:30	Free time (Group board game/e-sports /ice-breaking games...)	Common Room 5+6
23:30-09:00	Sleep	HKUST Hall

For the second day:

9:00-11:30	Free time (Group board game/e-sports /ice-breaking games...)	HKUST
11:30-12:30	Brunch	HKUST
12:30-13:00	Transportation	Restaurant to Beach/Open-space
13:00-17:30	Water Games	Beach/Open space
17:30-18:00	Transportation	Beach/Open space to HKUST
18:00-19:00	Dinner	HKUST
19:00-23:00	Board Game Night	Common room
23:00-09:00	Sleep	Hall

For the third day:

9:00-12:00	Mass Games	Common room
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**Remarks:**

1. Mass Games will be designed by Executive Committee members.
2. If common rooms cannot be booked for any reason, other facilities provided by the Dean of Students Office (DSTO) shall be considered.
3. Each group will have 5 to 7 freshmen and 5 to 7 helpers.
4. Lunch and dinner are included in the camp fee.
5. If the participant(s) is under 18 years old, a form should be given to their parent(s) for permission to join the camp.
6. Helpers are needed to take care of all participants.

### **Bad Weather Arrangement:**

1. When the Amber or Red Rainstorm Warning or Typhoon Signal No.1 or 3 are hoisted, all scheduled indoor activities will be held as planned.
2. When Typhoon Signal No.8 is issued within 2 hours (pre-No.8) or when a Black Rainstorm Warning is announced, all activities will be cancelled. However, indoor activities in progress will normally continue until the end. Freshmen should stay indoors wherever they are and not leave until the warning is cancelled and the conditions are safe.
3. If Typhoon Signal No.8 or a Black Rainstorm Warning is cancelled: At or before 6:30 a.m. of the day, all activities will be held as scheduled; At or before noon of the day, activities start at or after 2:00 p.m. will be held as scheduled, while activities before 2:00 p.m. will be cancelled.
4. If Typhoon Signal No.8 or a Black Rainstorm Warning is still being hoisted afternoon, all outdoor activities will be cancelled.

## **Orientation Week**

Person in Charge: WAI, Kwan Shun Benedit(Quenson) &  
CHING, Ho Fung(Rayson)

Proposed Date: September 2025

Proposed Venue: The Hong Kong Jockey Club Atrium

Proposed Time: 10:00-18:00

Language: Cantonese, English

Membership Fee: 1-Year: \$120

2-Year: \$170

3-Year: \$200

4-Year: \$220

Expected Number of New Members: 50-75

## **Objectives:**

1. Promote the Games Society to HKUST students, especially freshmen.
2. To introduce different types of games.
3. Enrollment of new members and sub-committee candidates.
4. Collection of participants' information for future events promotion.

## **Preparation:**

To be completed 2 months prior:

1. Sponsorships.
2. Design society's products.
3. Advertising materials, i.e. posters, and banners. Posters/Banners used for promotion on the counter must have
  - i. Both English and Chinese for international and local students to read.
  - ii. Some persuasive aspects that attract people to try the board games are promoted on the counter.

To be completed 2 weeks prior:

1. Promotion of Games Society – Clutch, i.e. e-mail, Instagram, Discord.

To be completed 1 week prior:

1. Decorate the counter and notice board.
2. Prepare registration form (Google Form) for new members recruitment.
3. Duty roster for each Executive Committee member. (Refer to the lecture schedules)

**Procedure:**

1. Disclose society's products and games on the counter.
2. Advertisement of Games Society – Clutch upcoming events.
3. Teach and play games with interested players to advertise and attract more possible members to join in.
4. Record the contact information of students who are interested in joining the Sub-Committee members by completing the application form.
5. Add members to the WhatsApp group at the end of the Orientation Week.

**Remarks:**

1. At least 2 Executive Committee members are required at the counter promotion.
2. All personal data collected should be kept confidential and not be released to other third parties without any valid reason or the person's consent.
3. The details of Orientation Week are subject to changes according to new regulations for Orientation Week from the Student Union, which have not been announced.

## **TRPG**

Person in Charge: WONG, Ho Wang(Horus) &  
WONG, Po Ting Alvin(Alvin)

Proposed Date: October 2025

Proposed Venue: Classroom

Proposed Time: 19:00-23:00

Proposed Fee: non-member: \$80  
member: \$50

Expected Number of Participants: 10

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To promote TRPG
3. To provide HKUST students with opportunities to meet friends who also play TRPG.
4. To foster HKUST students' logical thinking skills, organized manner and communication skills.

### **Preparation:**

1. Book 1 classroom at least 2 weeks in advance.
2. Design a poster for promotional purposes.
3. Prepare the Google Form for registration.
4. Contact participants via email and WhatsApp 3 days before the event as a reminder.
5. Prepare the script and items of the TRPG.

**Proposed Rundown:**

<b>Time</b>	<b>Action</b>
18:30 – 19:00	Set up the venue
19:00 – 19:15	Registration
19:15 – 19:30	Explain the rules of the game
19:30 – 22:45	In-game
22:45 – 23:00	Tidy up the classroom

**Remarks:**

1. Make sure there are at least 5 Executive Committee members during the event.
2. At least 1 Executive Committee member must join the game for each group as a MC.
3. Walk-in can be possible before the game starts according to the number of participants.
4. Present Executive Committee members may join the game in case of insufficient players in the game.

### **Sub-committee Function**

Person in Charge: CHOI, Wing Yan(Amy)

Proposed Date: October 2025

Proposed Venue: Classroom

Proposed Time: 19:00-23:00

Language: Cantonese

Expected Number of Sub-committee: 8 - 15

### **Objectives:**

1. To raise awareness of the Games Society among HKUST students.
2. To create opportunities for sub-committee members to organise an activity with the aid of Executive Committee members.
3. To assist sub-committee members in developing the skills of organizing events.
4. To identify potential cabinet members and provide training to them.

## **Preparations:**

### *To be completed 2 months prior:*

1. Begin the recruitment process for sub-committee members during Orientation Week through the Orientation Week counter.

### *To be completed 2 weeks prior:*

1. Finalize the registration form by using Google Form.
2. Complete the promotional posters.
3. Reserve a classroom.

### *To be completed 1 week prior:*

1. Raise students' interest and awareness regarding the recruitment of sub-committee members through social media such as email and Instagram promotion.

## **Procedure:**

1. Hold information sessions in early October before the first meeting to give participants an overview of the instructions.
2. Organize the first sub-committee meeting for participants to get to know each other and brainstorm ideas for the function.
3. Clarify the sub-committee's role and provide support and guidance to the members.
4. Promote the activity through social media such as email and Instagram.

### **Chess Tournament(Fall sem)**

Person in Charge: CHAN, CHI FUNG(Samuel) &  
LEUNG, Ho Sing(Sing)

Proposed Date: November 2025

Proposed Venue: Classroom

Proposed Time: 19:00-23:00

Proposed Fee: Member: \$30  
Non-member: \$50

Language: Cantonese/Mandarin/English

Expected Number of Participants: 16

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To promote and strengthen chess skills amongst students.
3. To provide students with an opportunity to meet other chess players and make new friends.
4. To foster logical and strategic thinking amongst students.

### **Preparation:**

1. Inform participants via WhatsApp, IG and email 3 days prior to the event as a reminder.

### **To be completed 2 weeks prior:**

1. Prepare the required items: Chess boards & clocks.  
(Optional) Refreshments.
2. Prizes (Sponsor)
3. Book a classroom at least 2 weeks in advance.
4. Finalize and release the registration form by using Google Forms.
5. Finalize tournament details (i.e. time control) and register players.
6. Find an arbiter and ask them to take record of the games.
7. Finalize and release the promotional posters.

To be completed on the day:

1. Bring items to the venue at least 1 hour prior.

**Procedure:**

<b>Time</b>	<b>Action</b>
18:30 - 19:00	Ex-Co briefing & Set up the venue
19:00 - 19:20	Registration
19:20 - 19:30	Participants' briefing
19:30 - 22:30	Competition
22:30 - 22:45	Result announcement
22:45 - 23:00	Prize presentation

**Remarks:**

1. Walk-in may be possible according to availability at the time.
2. Make sure there are at least 5 Executive Committee members during the event.
3. Tournament will be held in Swiss Tournament format.
4. Games Society reserves the right to make final decisions on all the matches.

### **War of the Three Kingdoms Competition**

Person in Charge: CHAN, Ka Nok(Xavier)

Proposed Date: November 2025

Proposed Venue: Classroom

Proposed Time: 19:00 – 23:00

Proposed Fee: Member:\$30  
Non-member: \$40

Language: Cantonese

Expected Number of Participants: 12 - 16

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To promote War of the Three Kingdoms to students as a way to promote card games in general.
3. To provide HKUST students with opportunities to meet friends who also play War of the Three Kingdoms.
4. To foster HKUST students' logical thinking skills and organized manner.
5. To promote teamwork and collaboration.

### **Preparations:**

#### **To be completed 2 weeks prior:**

1. Book required venues and 1 classroom.
2. Design a poster for promotional purposes.
3. Finalize the question.
4. Seek sponsors for prizes.

#### **To be completed 1 week prior:**

1. Prepare the Google Form for registration.

2. Contact participants via email and WhatsApp 3 days before the event as a reminder.

**Proposed Rundown:**

<b>Time</b>	<b>Action</b>
18:50-19:00	Last briefing
19:00-19:15	Registration & Setting up the venues
19:15-19:30	Explaining the game
19:30-22:50	In game
22:50-23:00	Post-game discussion

**Remarks:**

1. Games Society reserves the right to make final decisions on all the matches.
2. Walk-in can be possible before the game starts according to the number of participants.
3. Make sure there are at least 5 Executive Committee members during the event.

### **Christmas Party**

Person in Charge: CHING, Ho Fung(Rayson),  
CHAN, CHI FUNG(Samuel)

Proposed Date: December 2025

Proposed Venue: Common Room 5&6

Proposed Time: 13:00-22:00

Proposed Fee: Members: \$100  
Non-Members: \$120  
Walk-in: \$250

Language: Cantonese

Expected Number of Participants: 30 - 50

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To gather members and celebrate Christmas together by playing board games with each other.
3. Deepen the relationship between society members and Executive Committee members.
4. To introduce different kinds of board games.

## **Preparation:**

### To be completed 2 months prior:

1. Search for sponsorships.
2. Prepare dinner for all participants and Executive Committee members
3. Assign duties for all Executive Committee members

### To be completed 3 weeks prior:

1. Book Common Rooms 5&6.
2. Book an alternative venue
3. Borrow equipment.

### To be completed 2 weeks prior:

1. Inform students about the event
2. Finalize the registration Google Form and IG post photo.
3. Finalize posters for promotional purposes.
4. Arise students' interest and attention

### To be completed 1 week prior:

1. Confirm the sponsor's products
2. Prepare lucky draw prizes.

## **Procedure:**

<b>Time</b>	<b>Action</b>
13:00 - 15:00	Briefing & set up the venue
15:00 - 15:15	Registration
15:15 - 19:00	Games Gathering
19:00 - 21:30	Dinner
21:30 - 22:00	Lucky Draw
22:00 - 23:00	Games Gathering

**Remark:**

1. Divide the venue into “Gaming Area” and “Dining Area” during the setup session.
2. Take attendance for participants when they arrive, meanwhile call them to follow sponsors’ Instagram accounts
3. Walk-in at the last minute is acceptable if participants are willing to pay directly.
4. The fee for walk-in participants may be increased.
5. Assign participants to a proper table and lead them to play board games, especially in the beginning.
6. Food and drinks should be prepared at 18:00 if there are no sponsors.
7. Prevent participants from acquiring any foods before the dinner session, drinks are acceptable.
8. Participants should not bring any games into the “Dining Area” nor any food into the “Gaming Area”.
9. The timing of the lucky draw session is flexible, it can be processed with board games simultaneously. If so, loudspeakers are required to announce the prize winner
10. Alternative venues can be used if necessary.

## **Regular Board Game Gathering (Fall Sem)**

Person in Charge:

Proposed Date: September 2025 – December 2025

Proposed Venue: Classroom

Proposed Time: 19:00-23:00

Proposed Fee: Free of Charge

Expected Number of Participants: 10 - 20

### **Objectives:**

1. To promote Games Society to HKUST students.
2. To provide a platform for HKUST students to play board games and chess together in person.
3. To promote board games in general to HKUST students.
4. To introduce different kinds of board games.

### **Preparations:**

1. Book at least 1 classroom at least 2 weeks before.
2. Design a poster for promotional purposes.
3. Prepare the Google Form for registration.
4. Inform participants via WhatsApp, email before a day of the event as a reminder.
5. Prepare for teaching specific board games.

**Procedure:**

1. Bring the board games and chess from lockers to the venue at least 30 minutes prior to the gatherings.
2. Participants will be asked to record their personal details when they attend the gathering.
3. Invite members to play board games, introduce and teach them how to play if necessary.
4. Put all the games back in the lockers after the gathering.
5. Non-members are also welcome to walk in if there are spaces available and they will be invited to join Games Society.

**Remarks:**

1. Make sure there are at least 3 Executive Committee members during the gathering.

## **Welfare Plan:**

### **Borrowing Board Games:**

1. Games Society holds more than 300 board games. Only those with red markings are allowed for loaning.
2. All members can only borrow 2 games within 2 weeks. The name and contact detail will be marked when the game is lent to prevent missing any contents of the board game.
3. Executive Committee members will record all the borrowing, returning with note(s).
4. No member is allowed to hold the loaned games for more than 2 weeks.

### **Society products:**

Society products excluding packages are sold for all HKUST students and members (including full members, associate members, life members and honorary members) while packages are sold only for full members.

#### **Society TCG cards:**

A set of society TCG cards will be designed as a product of welfare packages. It will only be ready for selling starting from Orientation Week individually or combined with the package.

Price: \$15

#### **Society Keychain:**

Society Keychain will be designed as a product of welfare packages. It will only be ready for selling starting from Orientation Week individually or combined with the package.

Price: \$30

**Society T-shirt:**

Society T-shirts will be designed as a product of welfare packages. It will be ready for selling starting from Orientation Week individually or combined with the package.

Price: \$70

**Packages:**

One package will be provided.

The package will provide Society File, Society Keychain, Society Paper, and Society T-shirt with 15% discount.

***Proposed Promotion and Selling Period:***

Welfare products will be promoted through social media such as email and Instagram promotion. Products will be up for ordering to members and nonmembers during regular gatherings and counter periods.

**Proposed Year Plan prepared by:    Proposed Year Plan approved by**



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WONG, Ho Wang(Horus)  
Secretary  
Clutch, The Nominated Cabinet  
of Games Society HKUSTSU,  
Session 2025-2026



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WAI, Kwan Shun Bedit  
(Quenson)  
Chairperson  
Clutch, The Nominated Cabinet of  
Games Society HKUSTSU,  
Session 2025-2026